

SARA WADE

ANIMATOR + PROGRAMMER + EDUCATOR

I use art & code to create animated & interactive experiences

EDUCATION

Savannah College of Art and Design
MFA Interactive Design & Game Development
4.0 GPA | Anticipated Grad: March 2017 | Savannah, GA

LearnSquared
UI & Data Design for Film with Ash Thorpe
Motion Design with Jorge R. Canedo

Media Bistro Online Learning
Digital Marketing Bootcamp Certification

Animation Mentor
Diploma, Advanced Animal and Creature Animation
Diploma, Advanced Character Animation
Berkeley, California

Jason Ryan Animation
Fundamentals + Series 1 + Series 2 Master Classes
Robb Pratt Story Board Master Classes
Los Angeles, California

Colorado State University
MS Computer Information Systems
Fort Collins, Colorado

Carnegie Mellon University
Bachelor of Architecture (5 Year Professional)
Pittsburgh, Pennsylvania

AWARDS

SCAD Honors Scholarship
SCAD Educators Scholarship
SCAD eLearning Opportunity Scholarship
Colorado State University Graduate Assistantship
Colorado State University Full Tuition Award
Carnegie Mellon Commendation for Excellence in Design

TEACHING EXPERIENCE

Assistant Professor | Game Art & Design

Art Institute of Pittsburgh, Online Division | 2013 – present
Committees & Service

- 2017: Curriculum Committee, Faculty Events Committee
- 2016: Alumni Outreach Committee
- 2015: Preventing Plagiarism Focus Group, Faculty Focus Group, Admissions Committee
- 2014: Faculty Titling Initiative Application Review Panel, Admissions Committee
- 2013: Admissions Committee

Subject Matter Expert (Course Development)

- GADA243 Programming for Artists
- GADA312 Game Animation
- MAAA 302 – 3D Character Animation
- GAD117 – Life Drawing and Gesture
- GAD215 – Hard Surface & Organic Modeling

IGDA Faculty Advisor, Managing student chapter of International Game Developers Association

Instructor/Contributor | Animation

School of Motion, Online | 2016 - present

Graduate Teaching Field Study | ITGM 220 Core Principles: Programming

Savannah College of Art & Design | 2015

Adjunct Faculty | Media Arts & Animation

Art Institute of Pittsburgh, Online Division | 2008 – 2013

Maya Springboard Instructor

Animation Mentor | 2009

Alumni Tutor | Body Mechanics Studio + Introduction to Acting Studio

Animation Mentor | 2006 - 2007

Alumni Peer Buddy Volunteer

Animation Mentor | 2007 - 2009

Graduate Teaching Assistant | Advanced Programming Techniques

Colorado State University College of Business | 2001 - 2002

Teaching Assistant | Statics & Mechanics of Materials + Materials & Assembly

Carnegie Mellon University School of Architecture | 1997 - 1998

PROFESSIONAL EXPERIENCE

Mimic Octopus, LLC | Owner, Artist, Animator, Interactive & Game Developer | 2007 – present

Creating mobile and web delivered games and multimedia solutions (Unity, Unreal, Flash)

Creating and animating 2D & 3D content (Maya, Flash, Illustrator, Toon Boom)

Designing and illustrating concepts for advertising and marketing campaigns

Wirestone | 3d Artist and Senior Interactive Developer | 2002 – 2007

Animating, lighting, texturing, and rendering 3d products and characters (Maya, Flash)

Creating web delivered games and multimedia solutions (Flash, C#, HTML, CSS, Javascript, ASP, SQL)

Creating motion graphics for CD, DVD, and web (After Effects, Flash, Maya)

Clients include: Motorola, Apple, Jim Beam, Hewlett Packard, SunCom

Antigravity | Partner | 2004 – 2007

Creating 3D modeling, texturing, rendering, and animation

Creating web delivered presentations and multimedia solutions

Performing animation, projection, and video mixing for live entertainment

Clients include: Hewlett Packard, RNG Productions, Overland Storage

Studio Swade | Sole Proprietor | 2001 – 2004

3D modeling, rendering, animation; 2D/3D CAD services

Multimedia design and development, web design and development

Alumbre Technologies | Web Developer and Multimedia Specialist | 2000 – 2001

Creating streaming multimedia presentations (Flash, Director)

Designing and building multimedia training applications

SKILLS

Game Development: Unity, Unreal Engine, HTML5

Motion Graphics: 2D & 3D Animation, Content Creation

Design: Illustration, 2D/3D Design, Interactive Design

Programming: C#, Javascript, Processing, HTML5, CSS3, Python, MelScript, SQL, Java, C++, Actionscript

TOOLS

3D: Maya, C4D, MotionBuilder, Mudbox, ZBrush, 3DS Max

2D: Toon Boom Harmony & Storyboard Pro, Adobe Animate,

DigiCel Flipbook, Photoshop, InDesign, Illustrator

Video & Audio: After Effects, Premiere, Audition

WORKSHOPS & EXHIBITIONS

Instructor: Creative Code Workshop, 2017, Fort Collins, CO

Panelist: How to Succeed as a Female Developer, 2016

All Hands on Deck 2015, Launch, Fort Collins, CO

Shapes of Art 2012, Museum of Art, Fort Collins, CO

Masks at MOCA 2010, FC MOCA, Fort Collins, CO

Masks at MOCA 2008, FC MOCA, Fort Collins, CO

Divine Intervention | Juried Show | 2007 | Denver, CO

Femme Fatale | Juried Show | 2007 | Denver, CO

Human Organics | Juried Show | 2007 | Fort Collins, CO

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References available upon request